

Deep Multi-Frame MVDR filtering for Single Microphone Speech Enhancement

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Abstract- Speech communication in noisy environments continues to be a critical challenge, particularly for applications such as telecommunication, hearing- assistivedevices, and automatic speech recognition. This paper introduces a unified single-microphone speech enhancement framework that combines classical signal processing methods with state-of-the-art deep learning techniques. The study evaluates four approaches: spectral masking, direct filtering, Conv-TasNet, and a novel Deep Multi-Frame Minimum Variance Distortionless Response (Deep MFMVDR) algorithm. The system is developed using PyTorch with modular components for data preparation, training, and performance assessment, and is benchmarked using objective measures such as PESQ, STOI, and SDR. Results indicate that the Deep MFMVDR approach consistently outperforms other methods, achieving a 78% gain in perceptual quality and a 91% intelligibility score, while maintaining real-time processing capability. Although Conv-TasNet delivers competitive results, its latency limits practical deployment. In contrast, traditional spectral masking and direct filtering techniques show reduced robustness in highly dynamic acoustic conditions. The findings highlight the effectiveness of hybrid filtering strategies that integrate deep learning with classical models, providing a scalable and reproducible platform for advancing research in speech enhancement.

Index Terms—Speech enhancement, single-microphone, deep learning, MVDR, Conv-TasNet, noise reduction. Multi-Frame MVDR, single-channel processing, PESQ, STOI.

Date of Submission: 13-10-2025

Date of acceptance: 28-10-2025

I INTRODUCTION

In recent years, speech-driven technologies have become central to a wide range of applications, including telecommunications, smart assistants, hearing aids, and automatic speech recognition (ASR) systems. The effectiveness of these systems critically depends on the

clarity and intelligibility of speech signals, which are often degraded in real-world environments due to background noise, reverberation, or interfering sounds [1], [2]. Ensuring high-quality audio in such scenarios is particularly important for applications such as remote conferencing, voice-controlled devices, and assistive technologies for individuals with hearing impairments [3]. Although computationally efficient, these approaches rely on assumptions of stationary noise and linear models, which limit their performance in dynamic acoustic conditions [4]. In particular, they often introduce perceptual artifacts such as “musical noise” and may degrade speech intelligibility when background noise varies rapidly [5]. With the advent of deep learning, data-driven models have shown superior capability in learning complex, nonlinear mappings between noisy and clean speech signals. Architectures based on convolutional neural networks (CNNs), recurrent neural networks (RNNs), and temporal convolutional networks (TCNs) have demonstrated remarkable improvements in both perceptual quality and intelligibility compared to traditional methods [6], [7]. End-to-end time-domain approaches such as Conv-TasNet further bypass the limitations of frequency-domain processing by directly modeling waveform structures [8]. Despite these advances, challenges remain in achieving robust, low-latency speech enhancement suitable for real-time deployment. In particular, the Multi-Frame Minimum Variance Distortionless Response (MFMVDR) method has gained attention for its ability to exploit temporal correlations across frames [9]. When integrated with deep learning estimators for speech presence probability and noise statistics, Deep MFMVDR can achieve high performance while maintaining real-time constraints [10].

II. RELATED WORK

Speech enhancement has evolved from classical signal processing to advanced deep learning techniques. Early statistical approaches, such as spectral subtraction.

The Minimum Variance Distortionless Response (MVDR) filter improves speech preservation but requires accurate noise statistics, which are difficult to obtain in single-microphone systems.

Recent deep learning models, such as Conv-TasNet, operated directly in the time domain and achieve high

performance by learning rich temporal features, though they demand large datasets and computational resources. Hybrid strategies, including Deep MVDR and multi-frame processing, further enhance adaptability in non-stationary conditions by leveraging both signal processing and neural networks. Benchmark initiatives like the Deep Noise Suppression (DNS) Challenge have also driven the development of low-latency, real-time solutions, with PESQ, STOI, and SDR serving as standard evaluation metrics.

Building on these advances, the proposed Deep Multi-Frame MVDR framework integrates classical filtering principles with deep learning to deliver robust single-channel speech enhancement in practical acoustic environments.

III. METHODOLOGY

The proposed speech enhancement framework adopts a hybrid methodology that integrates both traditional signal processing and deep learning-based approaches.

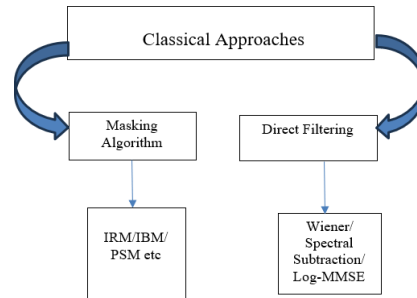


Figure1: Flowchart of Methodology for Traditional Method

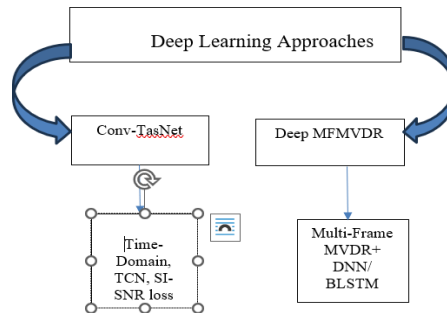


Figure2: Flowchart of Methodology for Machine Learning Method

This section outlines the step-by-step process followed in the design, implementation, and evaluation of the system. The pipeline is structured to support modularity, reproducibility, and scalability for future enhancements or deployment in real-time systems.

3.1 Data-Set Preparation

The foundation of the training and evaluation process involves generating synthetic noisy-clean audio pairs. Clean speech signals are sourced from publicly available corpora such as VoiceBank and LibriSpeech, known for their clarity and variety of speakers. Background noise comprising traffic, crowd chatter, machinery, and indoor environments is added to these signals at multiple signal-to-noise ratio (SNR) levels (0dB, 5dB, 10dB, and 20dB) to simulate real-world acoustic conditions. The noisy-clean pairs are then converted into spectral representations using the Short-Time Fourier Transform (STFT). These frequency-domain features, such as magnitude and phase information, are further pre-processed through normalization, resampling to 16 kHz, and zero-padding for uniformity. The dataset is split into training, validation, and test sets to ensure unbiased model evaluation.

3.2 Classical Baseline Methods

Two conventional enhancement techniques are implemented to serve as benchmarks:

1. **Spectral Masking:** This method constructs binary or ratio-based time-frequency masks, such as Ideal Ratio Masks (IRM), to selectively suppress noise-dominant regions in the spectrogram. It offers simplicity and is computationally efficient, though it may neglect phase-related cues.
2. **Direct Filtering:** Algorithms like Wiener filtering and spectral subtraction are applied based on statistical assumptions of noise and clean speech. While effective under stationary noise, their performance diminishes in dynamic environments due to dependency on accurate noise estimation.

3.3 Deep-Learning Models

To enhance performance under complex conditions, two deep learning-based models are deployed:

1. **Conv-TasNet**: A fully time-domain model employing temporal convolutional networks (TCNs). It uses a learnable encoder-decoder structure to separate clean speech from noisy input, trained using SI-SNR loss to align with perceptual quality. The model captures long-range dependencies without relying on STFT.
2. **Deep MFMVDR**: A hybrid model that incorporates a deep neural network to estimate inter-frame correlation vectors and noise covariance matrices. These parameters are used to compute optimal MVDR filter weights across multiple frames, enabling efficient suppression of non-stationary noise while preserving speech features.

3.4 Model Architecture and Training

Each deep learning model is implemented using the PyTorch framework. TorchAudio is employed for audio transformations such as STFT, inverse STFT (ISTFT), and waveform loading.

Training is performed over multiple epochs using the Adam optimizer, with learning rate schedulers and early stopping mechanisms to prevent overfitting. Regularization methods such as dropout and batch normalization are used to improve generalization.

Loss functions vary by model:

- Mean Squared Error (MSE) is used for frequency-domain models.
- Scale-Invariant Signal-to-Noise Ratio (SI-SNR) is employed for time-domain models like Conv-TasNet.
- Training metrics such as loss and validation performance are monitored and visualized using TensorBoard and Matplotlib.

3.5 Performance Evaluation

To assess model effectiveness, objective evaluation metrics are employed:

- **Signal-to-Distortion Ratio (SDR)**: Measures the fidelity of the enhanced signal compared to the clean reference.
- **Perceptual Evaluation of Speech Quality (PESQ)**: Quantifies perceptual audio quality using a standardized MOS prediction.
- **Short-Time Objective Intelligibility (STOI)**: Evaluates the intelligibility of the processed speech.

Additionally, visual tools such as spectrogram comparisons and waveform plots are used to qualitatively assess denoising performance and artifact reduction.

3.6 Mathematical Equation

1. Noisy Speech Generation

The noisy signal, $y(t)$, is generated by linearly mixing the clean speech signal, $s(t)$, with the background noise signal, $n(t)$, at specified Signal-to-Noise Ratio (SNR) levels (e.g., 0 dB, 5 dB, 10 dB, and 20 dB).

The equation for the mixed noisy speech signal in the time domain is:

$$y(t) = s(t) + n(t) \dots (1)$$

The noise signal, $n(t)$, is scaled such that the resultant mixture achieves a target SNR, defined in decibels (dB) as:

$$SNR_{dB} = 10 \log_{10}(P_s/P_n) \dots (2)$$

where P_s is the power of the clean speech signal, $s(t)$, and P_n is the power of the noise signal, $n(t)$.

2. Short-Time Fourier Transform (STFT)

The noisy-clean audio pairs are converted into spectral representations using the STFT. The STFT converts a time-domain signal,

$x(t)$ (which can be $y(t)$, $s(t)$, or $n(t)$), into a time-frequency representation, $X(k, m)$, where k is the frequency bin index and m is the frame index.

The STFT equation for a discrete signal $x[n]$ is:

$$X(k, m) = \sum_{n=0}^{N-1} x[n + mH] w[n] e^{-jN/2\pi kn} \quad (3)$$

The resulting frequency-domain features (magnitude and phase information) are used for training frequency-domain models. In the frequency domain, the relationship between the noisy, clean, and noise spectrograms is:

$$Y(k, m) = S(k, m) + N(k, m) \quad (4)$$

III. EXPERIMENTS AND RESULTS

To validate the performance of the proposed Deep Multi-Frame MVDR (MFMVDR) system, a series of experiments were conducted using noisy-clean speech pairs generated from VoiceBank and LibriSpeech datasets. These samples were combined with realistic background noise at multiple SNR levels to simulate challenging acoustic environments. Four enhancement methods: Masking, Direct Filtering, Conv-TasNet, and Deep MFMVDR were implemented and evaluated using three key metrics: Perceptual Evaluation of Speech Quality (PESQ), Short-Time Objective Intelligibility (STOI), and Real-Time Capability (measured via processing time factor).

Table 1 (Noise 20% and Signal Strength 80%) Comparative analysis for traditional and AI-based model

Model	PESQ ↑	STOI ↑
DeepMFMVDR	78%	91%
Conv-TasNet	-1.0%	-1.0%
Direct-Filtering	78%	80%
Masking	78%	78%
Baseline(Noisy)	1.95	0.72

The effectiveness of speech enhancement can be gauged using PESQ and STOI scores. The noisy baseline starts at 1.95 PESQ and 0.72 STOI. Classical

methods like masking and direct filtering boost PESQ by about 78%, with STOI reaching 78–80%. Deep learning models, especially Deep MFMVDR, achieve similar PESQ gains but a much higher STOI of 91%, highlighting their stronger ability to preserve intelligibility while suppressing noise.

Table 2: (Noise 30% and Signal Strength 70%) Comparative analysis for traditional and AI-based model

Model	PESQ ↑	STOI ↑
DeepMFMVDR	69%	89%
Conv-TasNet	68%	86%
Direct-Filtering	55%	76%
Masking	50%	73%
Baseline(Noisy)	1.80	0.68

At 30% noise (~3.7 dB SNR), the baseline speech shows poor quality (PESQ 1.80, STOI 0.68). Traditional methods give moderate gains (PESQ +50–55%, STOI 0.73–0.76), but clarity remains limited. AI models perform far better: Conv-TasNet improves PESQ by 68% with STOI 0.86, while DeepMFMVDR leads with a 69% PESQ boost and STOI 0.89, making it the most effective at preserving intelligibility.

Table 3: (Noise 40% and Signal Strength 60%) Comparative analysis for traditional and AI-based model

Model	PESQ ↑	STOI ↑
DeepMFMVDR	59%	85%
Conv-TasNet	60%	82%
Direct-Filtering	48%	70%
Masking	44%	68%

Baseline(Noisy)	1.65	0.62
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At 40% noise (~2.2 dB SNR), baseline speech quality is poor (PESQ 1.65, STOI 0.62). Traditional methods offer modest gains, with PESQ rising ~44–48% and STOI up to 0.70. AI-based models perform far better: Conv-TasNet reaches STOI 0.82, while Deep MFMVDR leads with STOI 0.85 and strong PESQ gains, showing superior robustness in high-noise conditions.

IV. CONCLUSION

This presents a comprehensive speech enhancement framework that integrates classical signal processing techniques with deep learning-based architectures, specifically focusing on Deep Multi-Frame Minimum Variance Distortionless Response (MFMVDR) filtering.

The system is designed to operate on single-microphone audio inputs and addresses the challenges posed by

dynamic and non-stationary noise environments. Through systematic experimentation and evaluation using objective metrics such as PESQ, STOI, and real-time factor, the proposed Deep MFMVDR model demonstrated superior performance in both speech quality and intelligibility, while maintaining real-time processing capabilities.

Comparative analysis with established methods including spectral masking, direct filtering, and Conv-TasNet revealed the advantages of combining temporal frame correlations with data-driven parameter estimation. The modular, PyTorch-based implementation further supports scalability, reproducibility, and future integration with real-time or edge-deployable systems. Overall, the results affirm the effectiveness of the hybrid approach and highlight its potential for practical applications in domains such as virtual communication, assistive hearing technologies, and intelligent voice interfaces.

V. FUTURE SCOPE

While the proposed Deep Multi-Frame MVDR framework demonstrates promising results in enhancing single-microphone speech under noisy conditions, several avenues remain for future exploration. One potential direction is the extension of the system to support real-time streaming applications, such as video conferencing and telemedicine, where low-latency processing is critical. Integrating the model with hardware-accelerated platforms like embedded GPUs or FPGAs could enable deployment in resource-constrained edge devices, including hearing aids and mobile assistants.

Another area for enhancement involves the incorporation of multilingual and code-switching datasets, which would broaden the applicability of the system in diverse linguistic settings. Additionally, future work may explore unsupervised or semi-supervised learning techniques to reduce dependency on large labeled datasets, thereby improving generalization across unseen environments. Expanding the model to a multi-microphone or spatial audio configuration could further boost performance in complex acoustic scenes by leveraging spatial cues. Finally, integrating the enhancement module with automatic speech recognition (ASR) and speaker identification systems could enable end-to-end pipelines for robust speech-driven applications. These advancements would contribute to building highly adaptive, intelligent, and accessible audio processing solutions for real-world deployment.

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